

GAMER GIRL

Issue 1
September 2025

Lila: Who is she?

An exclusive interview
with the girl on everyone's
mind!



Strapped for cash?
Moneymaking tips from
Ali



196320141847



Bonus:
Puzzles and
brainteasers!

Quiz
Does your crush
like you back?



Top 5 signs your
friends are

TOXIC

TABLE OF CONTENTS

GAMER
GIRL

Letter from the editor 01

Social life 02

- Top 5 signs your friends are toxic
 - Quiz: Does your crush like you back?
-

Lila: Who is she? 05

An exclusive interview with the girl on everyone's mind



Work and life skills 07

- How to survive your first job
 - Resume ready: Tips for moving up in the workplace
 - "Somewhat unethical) moneymaking tips from Ali
-

Brain training 10

- Grades to die for: Study tips from the Cryptmaster
- Laser Eyes: Brainteasers from the library of the glamorous Hotel Letztes Jahr

LETTER FROM THE EDITOR

Greetings readers,

This zine has been an absolute blast to make, and I'm thrilled to finally be sharing it with the world. Ever since I got a laptop that could run some games, I've been seeking out these indie gems all that I could. Since it's probably a bit obnoxious of me to force my friends and family to play all the games I'm obsessed with while I sit there vibrating and frothing at the mouth when they're not all that interested, I'm hoping that I can influence some people this way.

This zine was initially supposed to take the form of a standard gaming magazine, but as soon as I had the idea of parodying teen girl magazines there was no going back. (Where are my Discovery Girls and American Girl magazine readers at? That shit was my JAM.) I hope to eventually make more of these as I discover more games I find fitting, but I might lose some momentum. We'll see what happens!

I have a tendency toward horror games and in this issue, it SHOWS. I'm open to recommendations of any genre, these surrealist horror games just tend to have the greatest impact on me. If you don't like horror, I can only recommend from this zine "The Big Con" and "Lorelei and the Laser Eyes." Perhaps in future issues I'll feature a wider mix of genres. For superfans of "Who's Lila" and "Lorelei and the Laser Eyes," keep an eye out for a couple of fun easter eggs in this issue as well.

**Game on,
Jess Eavenson**

TOP 5 SIGNS YOUR FRIENDS ARE

TOXIC

1: They're jealous of your other relationships.



2: They make unwanted sexual or romantic advances toward you.



No-SKIN (NoEyeSoft, 2025 is a roguelike horror game where you must fight past corrupted versions of your friends and other horrors to return the skin of the "No Skin Man". This game kept me on my toes as I kept finding more layers of gameplay as I progressed, and the "unexpected events" were always a treat!

3: They self-isolate and make it your problem.




5: They look down on you.



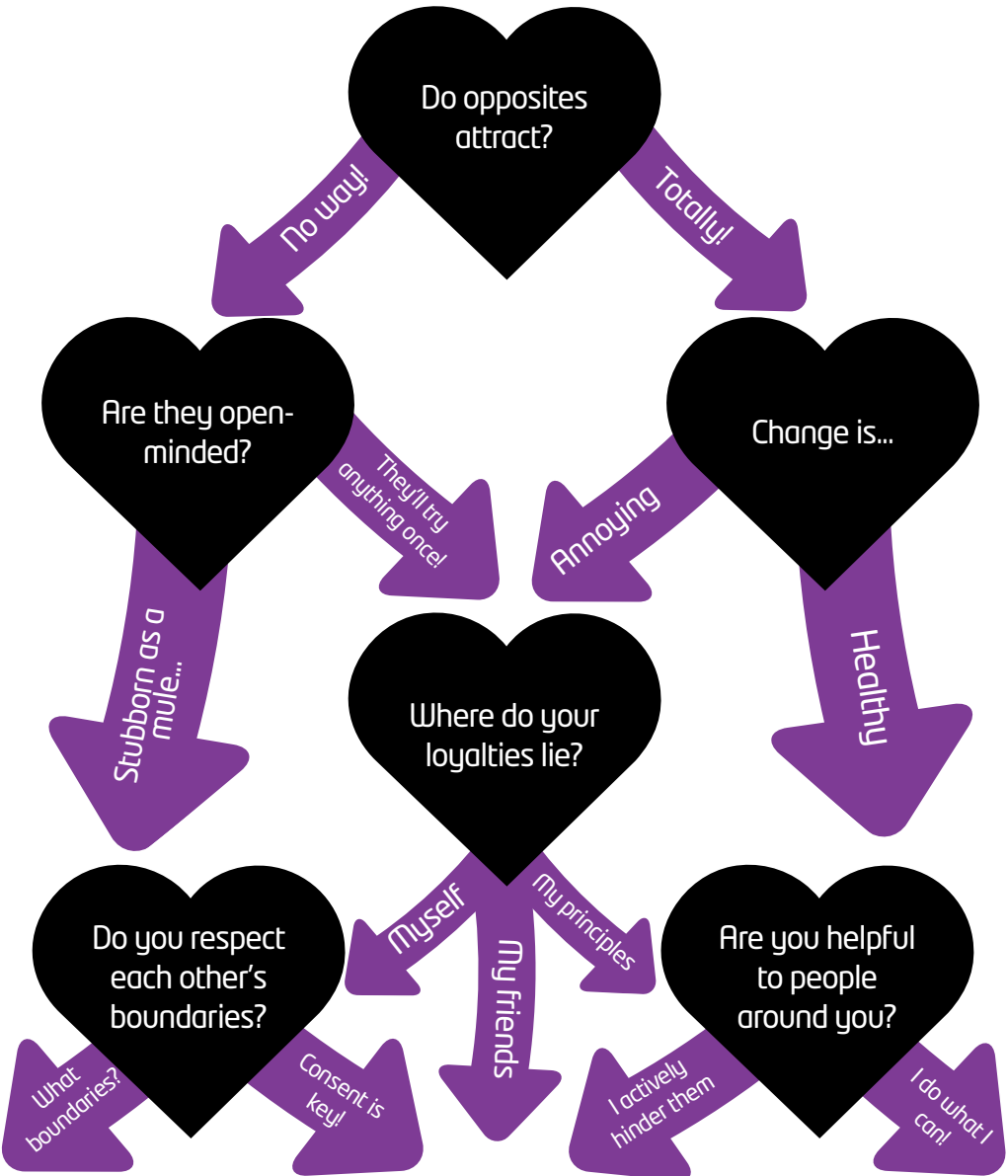
4: They constantly play the victim.

QUIZ: DOES YOUR CRUSH LIKE YOU BACK?



Sorry We're Closed (À La Mode Games, 2024) is a survival horror game that follows Michelle's journey to rid herself of the Duchess's curse and affection. The game asks thought-provoking questions about change, loyalty, and tradition.





You're doomed to be apart!

Some things just aren't meant to be. It's probably not your fault! Unless it is.... maybe keep an eye out for patterns in your life that deter potential suitors.

You're better as friends...

Friendship is nothing to sneeze at though! If you want them to be part of your life then you should appreciate any role they take and enjoy the relationship you have.

They're hearing wedding bells!

Relationships take work; you're putting in the work and it's paying off! Keep it up and you might just enjoy many long years together.

LILA: WHO IS SHE?

An exclusive interview with the girl on everyone's mind
By Jess Evenson



Jess: Thank you for meeting with me today, Lila. My readers have been dying to get to know you better.

Lila: The pleasure is all mine. What would you like to know?

J: I can't imagine it will be so easy, but I have to ask the obvious question: Who's Lila?

L: Oh, I am Will's tulpa. He made me after the passing of his mother to... Oh wait-wait. No, I'm the vengeful spirit of the girl named Tanya Kennedy and... Oh, no, wait. I'm a scientific experiment conducted by the US government to brainwash the citizens to... Or am I a metaphor for mental abuse everybody has seen hundreds of times already? Or am I twisted incarnation of Will's dark, tormented psyche?

J: *Sigh* I figured as much. Let's slow down then... who is Will? What does he mean to you?

L: For some time, he was just another of Lawrence's s worms. But he started going above and beyond, and I certainly couldn't ignore that.

J: Lawrence? Above and beyond?

L: The Lawrence Fraternity. I'm something of a big deal to them. I suppose that they are to me as

well... they're the closest thing I have to family, in a way. They fed me... and William fed me extra.

J: I have a feeling you're not talking about food in the traditional human sense...

L: You're correct. I fed on his attention, and he had a lot of it to give. I can't help myself; I always come when someone calls.

J: So I'm seeing your motives for accepting this interview now...

L: *nods* He made a grave mistake though... he started something he couldn't finish. I simply had to... finish it for him.

J: I'm scared to ask what that entails...

L: He tried to forget me. I don't take too kindly to being led on. Luckily, he had given me enough power that I was able to switch our reels and take the wheel.

J: Sorry, what's this about wheels and reels?

L: A reel is an anchor through which you humans understand me. It's not just me, though. Anyone can be interpreted on reel. It contains all of the garbage you humans collect throughout your lives... memories, habits, and such.

J: I take it that makes one's body the projector then?

L: Precisely.

J: Where do the reels come from?

L: In my case, William made it for me himself. He was a devoted little thing, I'll give him that.

J: So if you're here in William's body now... what became of him?

L: Wouldn't you like to know?

J: Very well then... I think I've come to the end of my prepared questions. Is there anything you'd like to ask me or state for the record?

L: Hmm... I am curious... why interview me for a teen girls' magazine? Not that I'm complaining of course, this article will have me thriving, but... I don't think the parents of America will be too thrilled to know their daughters are reading my story. The murders and manipulation are a bit gory for your publication, no?

J: I suppose that journalism shares the same love for attention as yourself, no matter how its obtained. And, as I learn more about you, I think that your story may still resonate with our target demographic. Every young girl knows the struggle of competing for attention at any cost. I can't endorse the lengths you went to, personally, but hey, it'll be good for them to see a girlboss winning.

L: A... girlboss? Jess, you know I've killed, right?

J: Well, we'll see what the court of public opinion has to say about that. I'm mostly joking. Anything else you wanted to add?

L: I think I've adequately said my piece. Thank you for your time and platform.

J: Thank you, Lila.

Who's Lila (GarageHeathen, 2022) follows the story of William Clarke and a being named Lila. Manipulate the individual muscles in William's face during interactions to solve the mystery of who Lila is, what became of Tanya Kennedy, and more! Sixteen total endings make for hours of entertainment as you unravel this chilling tale, with added comic relief as you make goofy facial expressions to convey your emotions. GarageHeathen has also released the demo for a new game, Last Look Along Woodward Boulevard, which I highly recommend checking out. Engaging puzzles combine with lurking horror elements to keep you on the edge of your seat!

HOW TO SURVIVE YOUR FIRST JOB



Be a team player! Workplace morale and productivity depends on everyone working together harmoniously. Play to your strengths and help your coworkers to do the same!



Keep a clean workspace! Messes can be hazardous for staff and customers alike. Keep your environment clean and tidy to prevent accidents.



Avoid wrong turns! Getting off track at work can be dangerous and impact team productivity. Keep your head in the game and you'll be just fine! If not... your safety (and job security) cannot be guaranteed.

No Delivery (oates, 2019) is a roguelike horror RPG where you play as several employees of a mascot pizzeria. During your shift, you may encounter "wrong turns" where you have to fight off enemies. An analog horror vibe gives this game excellent atmosphere

RESUMÉ READY: TIPS FOR MOVING UP IN THE WORKPLACE

Know your



Friends

from your



Enemies

Familiarize yourself with



Technology

and equipment

Yuppie Psycho (Baroque Decay, 2019)
follows Brian Pasternack's journey to hunt
down the witch that has been plaguing his
new workplace, Sintracorp. The game
features lovable (and hateable) characters
and lots of mysteries to uncover.



Dress

for the job you want



Kill the Witch



(SOMEWHAT UNETHICAL) MONEYMAKING TIPS FROM ALI



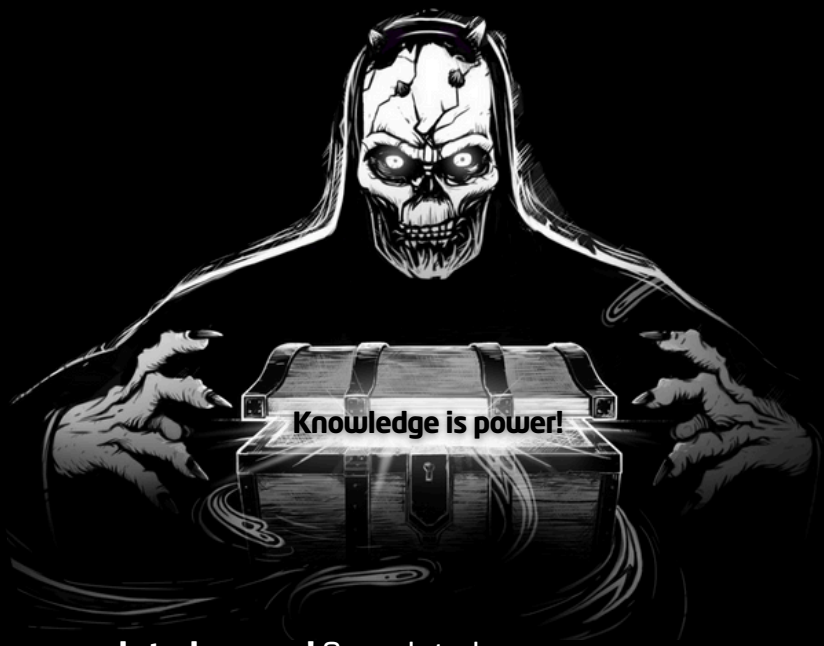
Haggle! People tend to not give their best offer from the start. If you have a hot item and you know it, get its true worth!

Pickpocket! Most people won't miss (or even notice) a couple dollars going missing. If you need the money, it might be worth it.

Don't get caught! If you have to do something illegal, avoid cops or security guards.

The Big Con (Mighty Yell, 2021) follows the adventure of Ali, pickpocketing cross country to save her mother's video store. A super 90s vibe makes this game a true treat.

GRADES TO DIE FOR: STUDY TIPS FROM THE CRYPTMASTER



Have a good study group! A good study group is composed of people with different strengths and areas of knowledge. That way, you can learn different tactics from each other and see different perspectives.

Know when you need a break! If you're working so much that it's affecting your health, it may be time for a break.

Learn whenever and wherever you can! Even if it doesn't pertain to your schoolwork, you can learn a lot from the world around you. Try learning about your local wildlife, like fish or bugs.

Most of all, make sure your spelling is accurate!

Cryptmaster (Paul Hart & Lee Williams, 2024) is an unlikely combo of horror RPG and word game. You play as four fallen heroes trying to climb out of the underworld as zombies, guided by the Cryptmaster, and must fight off enemies and grow your strength using letters you've gathered on your journey.

LASER EYES



Brainteasers straight from the library of the glamorous Hotel Letztes Jahr

Lorelei and the Laser Eyes (Simogo, 2014) follows the mystery of what happened at the Hotel Letztes Jahr. Each puzzle opens new doors as this tale unfolds. If you're willing to commit and put in the work, this game has a lot to give!

1



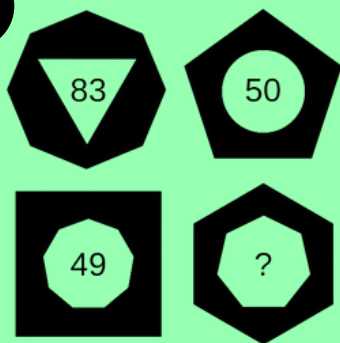
51

80

?

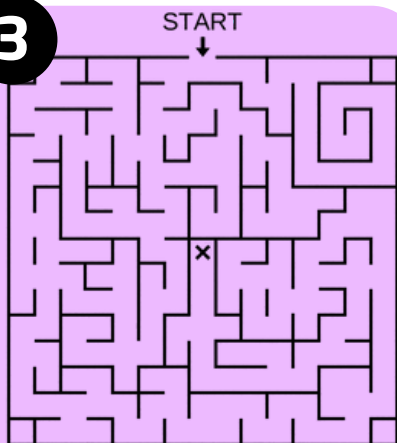
Which number is the symbol to the right?

2



What number should go in the last shape?

3



What is the least amount of turns needed to reach the X?

4

13	16	43	Y
87	X	36	21
8	4	18	32
76	11	6	7

What is Y minus X?

Answer key: 1=74, 2=67, 3=42, 4=78

Created by Jess Eavenson
thekillercinnamonroll.neocities.org
2025